

## Storytelling, field trips and playing games

<b>Level:</b>	Elementary/Pre-intermediate
<b>Type:</b>	General English
<b>Skills practised:</b>	Speaking, listening
<b>Language/Systems:</b>	General English
<b>Material:</b>	notecard for lesson overview
<b>Tools:</b>	notecard reader, SpeakEasy HUD
<b>Location/LMs:</b>	Ruins of a temple on a tropical island (where the bottle game is located), my house (or a nice garden, beach, park, campfire, etc. (for storytelling, a location that a student takes up (field trip)

**Summary:** This is mainly a review lesson. We will review the past lessons by playing the game “Spin the bottle“ with different rule :) Students were asked to review the material and homework on the Moodle course site and to prepare questions. We will also go on one or two field trips if students have prepared it. Finally, we will sit around a campfire and students will tell their stories which they had to write or record as homework after lesson 5.

🕒	STAGE & ACTIVITY
10 m	<p>Welcome back! ---&gt; <b>Sound Check</b> &lt;---</p> <p><b>Make sure everybody (including guests) are on my or students friends list</b></p> <p><b>Overview of lesson (n.card displayer):</b></p> <ol style="list-style-type: none"> <li>1. Game/Quiz: Spin the bottle</li> <li>2. Language: Review of last six lessons</li> <li>3. Grammar: Review of last six lessons</li> </ol> <p>In this lesson you will have a lot of speaking practice.</p>
15 m	<p>Game/Quiz to review the past six lessons - “Spin the bottle“.</p> <p>Teleport students to the location.</p> <p>Everybody takes a seat on the game platform (cushions). Ask if they have ever played this game (This will be a culture shock for my Middle Eastern students if I explain it). Explain <u>our</u> rules for the game: One student asks a question, spins the bottle and the person who is „chosen“ by the bottle has to answer it. Then s/she spins the bottle, etc.</p> <p><i>In this version, the person who the neck of the bottles shows to, is rocketed into the air and falls back down (this will be a lot of fun because nobody can get hurt in SL).</i></p>
20-30 m flex	<p>Field trip (one or two) See lesson plan for lesson 5 for details.</p>
25 m flex	<p>Storytelling and/or free conversation</p> <p>Students tell their stories orally and/or using the SpeakEasy HUD. Each story will be followed by questions the others ask to learn more details and/or a discussion (depending on the type of story).</p>
10 m	<p>Teacher feedback / <b>Homework:</b> Go back and finish the homework you haven’t managed to do so far. Do the ones that you think you need practise in or like.</p>

